

16.1.71.2 Interfaces for Class `basic_istream<wchar_t, char_traits<wchar_t>>`

An LSB conforming implementation shall provide the generic methods for Class `std::basic_istream<wchar_t, std::char_traits<wchar_t>>` specified in Table 16-193, with the full mandatory functionality as described in the referenced underlying specification.

Table 16-193 libstdc++ - Class `basic_istream<wchar_t, char_traits<wchar_t>>` Function Interfaces

<code>basic_istream<wchar_t, char_traits<wchar_t>>::gcount() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::sentry::operator bool() const</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::get(basic_streambuf<wchar_t, char_traits<wchar_t>>&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::get(basic_streambuf<wchar_t, char_traits<wchar_t>>&, wchar_t)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::get(wchar_t&)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::get()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::peek()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::sync()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::seekg(fpos<__mbstate_t>)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::tellg()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::unget()</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::ignore()</code> (GLIBCXX_3.4.5) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::sentry::sentry(basic_istream<wchar_t, char_traits<wchar_t>>&, bool)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::sentry::sentry(basic_istream<wchar_t, char_traits<wchar_t>>&, bool)</code> (GLIBCXX_3.4) [ISOCXX]
<code>basic_istream<wchar_t, char_traits<wchar_t>>::putback(wchar_t)</code> (GLIBCXX_3.4) [ISOCXX]

<code>basic_istream<wchar_t, char_traits<wchar_t> >::basic_istream(basic_streambuf<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::basic_istream(basic_streambuf<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::~~basic_istream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::~~basic_istream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(basic_istream<wchar_t, char_traits<wchar_t> >& (*)(basic_istream<wchar_t, char_traits<wchar_t> >&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(ios_base& (*)(ios_base&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(basic_ios<wchar_t, char_traits<wchar_t> >& (*)(basic_ios<wchar_t, char_traits<wchar_t> >&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(basic_streambuf<wchar_t, char_traits<wchar_t> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(void*&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(bool&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(double&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(long double&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(float&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(int&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(unsigned int&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(long&)(GLIBCXX_3.4) [ISOCXX]</code>

<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(unsigned long&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(short&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(unsigned short&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(long long&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >::operator>>(unsigned long long&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& ws<wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& getline<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& getline<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >&, wchar_t)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><double, wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, complex<double>&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><long double, wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, complex<long double>&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><float, wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, complex<float>&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, wchar_t*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, wchar_t&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Setiosflags)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Setprecision)(GLIBCXX_3.4) [ISOCXX]</code>

<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Resetiosflags)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Setw)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Setbase)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, _Setfill<wchar_t>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_istream<wchar_t, char_traits<wchar_t> >& operator>><wchar_t, char_traits<wchar_t>, allocator<wchar_t> >(basic_istream<wchar_t, char_traits<wchar_t> >&, basic_string<wchar_t, char_traits<wchar_t>, allocator<wchar_t> >&)(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_istream<wchar_t, std::char_traits<wchar_t> >` specified in Table 16-194, with the full mandatory functionality as described in the referenced underlying specification.

Table 16-194 libstdc++ - Class `basic_istream<wchar_t, char_traits<wchar_t> >` Data Interfaces

<code>typeinfo for basic_istream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI-1.86]</code>
<code>typeinfo name for basic_istream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI-1.86]</code>
<code>VTT for basic_istream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI-1.86]</code>
<code>vtable for basic_istream<wchar_t, char_traits<wchar_t> >(GLIBCXX_3.4) [CXXABI-1.86]</code>

16.1.72 Class `istreambuf_iterator<wchar_t, char_traits<wchar_t> >`

16.1.72.1 Interfaces for Class `istreambuf_iterator<wchar_t, char_traits<wchar_t> >`

An LSB conforming implementation shall provide the generic methods for Class `std::istreambuf_iterator<wchar_t, std::char_traits<wchar_t> >` specified in Table 16-195, with the full mandatory functionality as described in the referenced underlying specification.

Table 16-195 libstdcxx - Class istreambuf_iterator<wchar_t, char_traits<wchar_t> > Function Interfaces

<pre>istreambuf_iterator<wchar_t, char_traits<wchar_t> >::operator++()(GLIBCXX_3.4.5) [ISOCXX]</pre>
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16.1.73 Class istreambuf_iterator<char, char_traits<char> >

16.1.73.1 Interfaces for Class istreambuf_iterator<char, char_traits<char> >

An LSB conforming implementation shall provide the generic methods for Class `std::istreambuf_iterator<char, std::char_traits<char> >` specified in Table 16-196, with the full mandatory functionality as described in the referenced underlying specification.

Table 16-196 libstdcxx - Class istreambuf_iterator<char, char_traits<char> > Function Interfaces

<pre>istreambuf_iterator<char, char_traits<char> >::operator++()(GLIBCXX_3.4.5) [ISOCXX]</pre>
--

16.1.74 Class basic_ostream<char, char_traits<char> >

16.1.74.1 Class data for basic_ostream<char, char_traits<char> >

The virtual table for the `std::basic_ostream<char, std::char_traits<char> >` class is described in the relevant architecture specific part of this specification.

The VTT for the `std::basic_ostream<char, std::char_traits<char> >` class is described by Table 16-197

Table 16-197 VTT for basic_ostream<char, char_traits<char> >

VTT Name	<code>_ZTTSo</code>
Number of Entries	2

16.1.74.2 Interfaces for Class basic_ostream<char, char_traits<char> >

An LSB conforming implementation shall provide the generic methods for Class `std::basic_ostream<char, std::char_traits<char> >` specified in Table 16-198, with the full mandatory functionality as described in the referenced underlying specification.

Table 16-198 libstdcxx - Class basic_ostream<char, char_traits<char> > Function Interfaces

<pre>basic_ostream<char, char_traits<char> >::sentry::operator bool() const(GLIBCXX_3.4) [ISOCXX]</pre>
<pre>basic_ostream<char, char_traits<char> >::put(char)(GLIBCXX_3.4) [ISOCXX]</pre>

<code>basic_ostream<char, char_traits<char> >::flush()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::seekp(fpos<__mbstate_t>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::tellp()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::sentry::sentry(basic_ostream<char, char_traits<char> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::sentry::sentry(basic_ostream<char, char_traits<char> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::sentry::~sentry()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::sentry::~sentry()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::basic_ostream(basic_streambuf<char, char_traits<char> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::basic_ostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::basic_ostream(basic_streambuf<char, char_traits<char> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::basic_ostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::~basic_ostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::~basic_ostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::~basic_ostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(basic_ostream<char, char_traits<char> >& (*) (basic_ostream<char, char_traits<char> >&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(ios_base& (*) (ios_base&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(basic_ios<char, char_traits<char> >& (*) (basic_ios<char, char_traits<char> >&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(void const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(basic_streambuf<char, char_traits<char> >*)(GLIBCXX_3.4) [ISOCXX]</code>

<code>basic_ostream<char, char_traits<char> >::operator<<(bool)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::operator<<(double)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::operator<<(long double)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(float)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::operator<<(int)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::operator<<(unsigned int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(long)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::operator<<(unsigned long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(short)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ostream<char, char_traits<char> >::operator<<(unsigned short)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(long long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >::operator<<(unsigned long long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& endl<char, char_traits<char> >(basic_ostream<char, char_traits<char> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& ends<char, char_traits<char> >(basic_ostream<char, char_traits<char> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& flush<char, char_traits<char> >(basic_ostream<char, char_traits<char> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, signed char const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, char const*)(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, unsigned char const*)(GLIBCXX_3.4) [ISOCXX]</code>

<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, signed char)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, char)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char_traits<char> >(basic_ostream<char, char_traits<char> >&, unsigned char)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Setiosflags)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Setprecision)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Resetiosflags)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Setw)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Setbase)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, _Setfill<char>)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <char, char_traits<char>, allocator<char> >(basic_ostream<char, char_traits<char> >&, basic_string<char, char_traits<char>, allocator<char> > const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <double, char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, complex<double> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <long double, char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, complex<long double> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<char, char_traits<char> >& operator<< <float, char, char_traits<char> >(basic_ostream<char, char_traits<char> >&, complex<float> const&)(GLIBCXX_3.4) [ISOCXX]</code>

An LSB conforming implementation shall provide the generic data interfaces for Class `std::basic_ostream<char, std::char_traits<char> >` specified in Table 16-199, with the full mandatory functionality as described in the referenced underlying specification.

Table 16-199 libstdcxx - Class basic_ostream<char, char_traits<char> > Data Interfaces

typeinfo for basic_ostream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI-1.86]
typeinfo name for basic_ostream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI-1.86]
VTT for basic_ostream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI-1.86]
vtable for basic_ostream<char, char_traits<char> >(GLIBCXX_3.4) [CXXABI-1.86]

16.1.75 Class basic_ostream<wchar_t, char_traits<wchar_t> >

16.1.75.1 Class data for basic_ostream<wchar_t, char_traits<wchar_t> >

The virtual table for the std::basic_ostream<wchar_t, std::char_traits<wchar_t> > class is described in the relevant architecture specific part of this specification.

The VTT for the std::basic_ostream<wchar_t, std::char_traits<wchar_t> > class is described by Table 16-200

Table 16-200 VTT for basic_ostream<wchar_t, char_traits<wchar_t> >

VTT Name	_ZTTSt13basic_ostreamIwSt11char_traitsIwEE
Number of Entries	2

16.1.75.2 Interfaces for Class basic_ostream<wchar_t, char_traits<wchar_t> >

An LSB conforming implementation shall provide the generic methods for Class std::basic_ostream<wchar_t, std::char_traits<wchar_t> > specified in Table 16-201, with the full mandatory functionality as described in the referenced underlying specification.

Table 16-201 libstdcxx - Class basic_ostream<wchar_t, char_traits<wchar_t> > Function Interfaces

basic_ostream<wchar_t, char_traits<wchar_t> >::sentry::operator bool() const(GLIBCXX_3.4) [ISOCXX]
basic_ostream<wchar_t, char_traits<wchar_t> >::put(wchar_t)(GLIBCXX_3.4) [ISOCXX]
basic_ostream<wchar_t, char_traits<wchar_t> >::flush()(GLIBCXX_3.4) [ISOCXX]
basic_ostream<wchar_t, char_traits<wchar_t> >::seekp(fpos<__mbstate_t>)(GLIBCXX_3.4) [ISOCXX]

<code>basic_ostream<wchar_t, char_traits<wchar_t>>::tellp()(GLIBCXX_3.4)</code> [ISOCXX]
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::sentry::sentry(basic_ostream<wchar_t, char_traits<wchar_t>> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::sentry::sentry(basic_ostream<wchar_t, char_traits<wchar_t>> >&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::sentry::~sentry()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::sentry::~sentry()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::basic_ostream(basic_streambuf<wchar_t, char_traits<wchar_t>> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::basic_ostream(basic_streambuf<wchar_t, char_traits<wchar_t>> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::~basic_ostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::~basic_ostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::~basic_ostream()(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(basic_ostream<wchar_t, char_traits<wchar_t>> && (*)(basic_ostream<wchar_t, char_traits<wchar_t>> &&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(ios_base& (*)(ios_base&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(basic_ios<wchar_t, char_traits<wchar_t>> && (*)(basic_ios<wchar_t, char_traits<wchar_t>> &&))(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(void const*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(basic_streambuf<wchar_t, char_traits<wchar_t>> >*)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(bool)(GLIBCXX_3.4) [ISOCXX]</code>

<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(double)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(long double)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(float)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(unsigned int)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(unsigned long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(short)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(unsigned short)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(long long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>::operator<<(unsigned long long)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>& endl<wchar_t, char_traits<wchar_t>>(basic_ostream<wchar_t, char_traits<wchar_t>>&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>& ends<wchar_t, char_traits<wchar_t>>(basic_ostream<wchar_t, char_traits<wchar_t>>&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>& flush<wchar_t, char_traits<wchar_t>>(basic_ostream<wchar_t, char_traits<wchar_t>>&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>& operator<<<double, wchar_t, char_traits<wchar_t>>(basic_ostream<wchar_t, char_traits<wchar_t>>&, complex<double> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>& operator<<<long double, wchar_t, char_traits<wchar_t>>(basic_ostream<wchar_t, char_traits<wchar_t>>&, complex<long double> const&)(GLIBCXX_3.4) [ISOCXX]</code>
<code>basic_ostream<wchar_t, char_traits<wchar_t>>& operator<<<float, wchar_t, char_traits<wchar_t>>(basic_ostream<wchar_t, char_traits<wchar_t>>&, complex<float> const&)(GLIBCXX_3.4) [ISOCXX]</code>